Dejan Veljanoski

UX/UI Designer and Developer

Portfolio: www.veljanoski.com

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Summary of Experience

I am a professional UX and UI designer/developer with 9 years experience in designing and web development, who also have passion in game design and developed more than 20 games on android and ios mobile devices.

Personal Details

Date of Birth: 09/05/1985 Ohrid, Macedonia

Nationality: Macedonian

Sex: Male

Personal Skills:

Team Work
Communication
Creativity
Organization
Social Commitment

Product Management

Education Details

UKLO University St. Climent Ohridski, Faculty of Technical Sciences - Graphics Engineering

High school: "St.Naum Ohridski" Computer Science and Automation

Certifications:

- Communication skills (Certificate)
- Introduction to marketing and online marketing (Certificate)
- Entrepreneurship and Business Plan (Certificate)
- Project Cycle Management (Certificate)
- Leadership, motivation and teamwork (Certificate)
- Organizing events (Certificate)
- Microsoft Office Specialist official certification (Master Diploma)
- Official specialist certification for Microsoft Access (Diploma)
- Visual Basic (Diploma)

Professional Skills

User Experience User Interface Web Development SEO

CSS3 HTML5 Photoshop

Illustrator

UI Development Digital Marketing GUI development Wireframes

Interaction Design jQuery UI

JS

UI Frameworks

Responsive web Android layout Mobile UI Graphic Design Game Design Level Design Motion design

XML

Storyboard App Flow Motion Graphics Logo Design Branding Animation

Work Experience

UI/UX Designer/Developer

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www.veljanoski.com (2016 - ongoing)

www.solaborate.com (2014 - 2016)

www.itnnovate.eu (2013 -- 2014)

www.seavus.com

(9 months in 2013) – Gaming Division

www.webthink.com (2011-2013)

UI/UX Designer/Game Designer

www.solutions-flex.com www.flex.games (2006-ongoing)

Web

Create User Interface designs referencing latest platform innovation and technology advancements. Developing, debugging, maintaining and enhancing code written in HTML5, CSS, JavaScript

Prototyping and developing working specifications for responsive sites.

- Wireframe (Adobe XD, InVision, InDesign, Fireworks)
- Design (PS, AI)
- Responsive web (Media queries, Quasar, Bootstrap...)
- Implementation (Dreamweaver, Visual Studio, Google Web Designer, PHPStorm)
- Planning, Research, Testing

Other apps and tools: (SVN,Grunt, S3 Fox organizer, Confluence, Trello, FTP, TFS, Jira, Dev Tools.)

Mobile

Create compelling designs for android and iOS platforms. Work closely with developers and marketing teams for the design of the apps.

- UX frameworks (Adobe XD)
- Mobile UI design (PS, AI)
- Android layouts (eclipse, Android studio)
- Planning, Researching, Testing

Other apps and tools: (9 patch, SQLite Manager)

Game

Design and develop innovative gaming concepts Creating story lines, planning resources and managing, prototypes and documenting game design process.

- Planning / Research
- Game design/ develop (PS. AI, Unity)
- Game play (Office, Trello, Fluck)
- GUI Design, Graphics optimization, Sprites, Textures, Items, Objects, Characters (PS. AI)
- Animation (Spine)
- Level Design (Tiled)
- Market listing (Google play, App Store, Amazon) Other apps and tools: (Physics Editor, Texture Packer GUI, Particle effects)

Languages:

Macedonian (Native language) English (Excellent knowledge) * * * * * * * * * *

Hobbies: